- 1. Combination of concepts and compile time predicates
 - Combinations
 - Conjunction (& &)
 - Disjunction (||)
 - Negation (!)
 - Compile time predicate
 - Functions that return a boolean at compile time.
 - The type-traits library provides many compile-time predicates.

```
template <typename T>
concept Integral = std::is_integral <T>::value;

template <typename T>
concept SignedIntegral = Integral <T> && std::is_signed <T>::value;

template <typename T>
concept UnsignedIntegral = Integral <T> && !SignedIntegral <T>;
```

- 2. Requires Expression
 - 1. Simple requirements
 - 2. Type requirements
 - 3. Compound requirements
 - 4. Nested requirements

Simple requirements

```
template<typename T>
concept Addable = requires (T a, T b) {
    a + b;
};
```

T fulfills the concept Addable:

■ The addition of two values of type T is valid.

Type requirements

```
template<typename T>
concept TypeRequirement = requires {
    typename T::value_type;
    typename Other<T>;
};
```

T fulfills the concept TypeRequirement:

- T has the member value type.
- The class template Other can be instantiated with T.

Compound requirements

- T fulfills the concept Equal:
- T supports equality and inequality.
- Equal and non-equal return a in a bool convertible value.

Nested requirements

```
template <typename T>
concept Integral = std::is_integral <T>::value;

template <typename T>
concept SignedIntegral = Integral <T> && std::is_signed <T>::value;

template <typename T>
concept UnsignedIntegral = Integral <T> &&
requires(T) {
    requires !SignedIntegral <T>;
};
```

T fulfills the UnsignedIntegral concept if it supports the Integral concept and not the SignedIntegral concept.