

Condition Variables

Condition variables enable it to synchronize threads.

- Typical use cases
 - Sender – receiver workflow
 - Producer – consumer workflow
- `std::condition_var`
 - Needs the header `<condition_var>`.
 - Can play the role of the sender and of the receiver.



To synchronize threads, tasks are often the better choice.

Condition Variables

- Sender sends a notification.

Member Function	Description
<code>cv.notify_one()</code>	Notifies one waiting thread
<code>cv.notify_all()</code>	Notifies all waiting threads

- Receiver is waiting for the notification while holding the mutex.

Member Function	Description
<code>cv.wait(lock, ...)</code>	Waits for the notification
<code>cv.wait_for(lock, relTime, ...)</code>	Waits for the notification for a time period
<code>cv.wait_until(lock, absTime, ...)</code>	Waits for the notification until a time point



In order to protect against spurious wakeup and lost wakeup, the wait member function should be used with an additional predicate.

Condition Variables

Thread 1: Sender

- Does its work
- Notifies the receiver

```
// do the work
{
    lock_guard<mutex> lck(mut);
    ready= true;
}
condVar.notify_one();
```

Thread 2: Receiver

- Waits for its notification while holding the lock
 - Gets the lock
 - Checks and continues to sleep
- Does its work
- Releases the lock

```
{
    unique_lock<mutex>lck(mut);
    condVar.wait(lck, []{return ready;});
    // do the work
}
```